				-	-	
			Schedule			
Game #	ко	Team		Team		Field
1	10:00	Vassar	v	Oneonta		F1
2	10:00	New Paltz	v	Molloy		F2
3	10:20	Hofstra	v	Drew		F1
4	10:20	Maritime	v	Bard		F2
5	10:40	Seton Hall	v	Union		F1
6	10:40	USMMA	V	Montclair		F2
7	11:00		v			F1
8	11:00		v			F2
9	11:20	Vassar	v	Molloy		F1
10	11:20	New Paltz	v	Oneonta		F2
11	11:40	Hofstra	v	Bard		F1
12	11:40	Maritime	v	Drew		F2
13	12:00	Seton Hall	v	Montclair		F1
14	12:00	USMMA	v	Union		F2
15	12:20		v			F1
16	12:20		v			F2
17		Vassar	v	New Paltz		F1
18		Molloy	v	Oneonta		F2
19		Hofstra	v	Maritime		F1
20		Bard	V	Drew		F2
21 22		Seton Hall	V	USMMA		F1
22	1:20	Montclair	v	Union		F2
	N.B.	The 3 Pool winners and the advance to the semifinals. The best second placed te 1. Points earned (wins, tie	am shall s, bonus	be determined by points);		
		<ol><li>Best points differential minus points conceded</li></ol>	-	imber i.e. pts scored		
		3. Most tries scored;				
		4. Most points scored.				
22	2.40		Semif	inals		F4
23	2:40		V.			F1
24	2:40		v Fin	al		F2
25	4:00		v	al		F1

Pool A	Play at:
assar College	10, 11:20 & 12:40
UNY-New Paltz	10, 11:20 & 12:40
Molloy College	10, 11:20 & 12:40
SUNY-Oneonta	10, 11:20 & 12:40
Pool B	Play at:
Hofstra University	10:20, 11:40 & 1:00
Maritime College	10:20, 11:40 & 1:00
Bard College	10:20, 11:40 & 1:00
Drew University	10:20, 11:40 & 1:00
Pool C	Play at:
Seton Hall University	10:40, 12 & 1:20
JSMMA, Kings Point	10:40, 12 & 1:20
Montclair State University	10:40, 12 & 1:20
Jnion College	10:40, 12 & 1:20
FRI-STATE CONFERENCE MEN'S COLLEGIATE RUGBY SEN Games Games will be two halves of 7 minutes each; I minute for halftime;	/ENS CHAMPIONSHIP
MEN'S COLLEGIATE RUGBY SEX Games Games will be two halves of 7 minutes each; L minute for halftime; Overtime only to be used in Gemifinal or final if teams are to Geams may have a squad size o	ied. f <b>16 players</b> .
MEN'S COLLEGIATE RUGBY SEX Games Games will be two halves of 7 minutes each; I minute for halftime; Overtime only to be used in semifinal or final if teams are ti	ied. f <b>16 players</b> . e a roster
MEN'S COLLEGIATE RUGBY SEVE Games Games will be two halves of 7 minutes each; I minute for halftime; Overtime only to be used in remifinal or final if teams are to reams may have a squad size of reach game a team shall have	ied. f <b>16 players</b> . e a roster
MEN'S COLLEGIATE RUGBY SEVERATES Games will be two halves of 7 minutes each; I minute for halftime; Overtime only to be used in the semifinal or final if teams are to the semifinal or final if teams are to the semifinal or final	ied. f <b>16 players</b> . e a roster s <b>(12).</b>
MEN'S COLLEGIATE RUGBY SEX Games Games will be two halves of 7 minutes each; I minute for halftime; Overtime only to be used in Gemifinal or final if teams are ti Teams may have a squad size of For each game a team shall have of 7 players and 5 replacements Standings	ied. f <b>16 players</b> . e a roster s <b>(12).</b> or a tie and
MEN'S COLLEGIATE RUGBY SEX Games Games will be two halves of 7 minutes each; I minute for halftime; Overtime only to be used in Gemifinal or final if teams are ti Teams may have a squad size o For each game a team shall have of 7 players and 5 replacements Standings Teams earn 3 pts for a win, 2 for	ied. f 16 players. e a roster s (12). er a tie and s or more and
MEN'S COLLEGIATE RUGBY SEX Games Games will be two halves of 7 minutes each; I minute for halftime; Overtime only to be used in memifinal or final if teams are to feams may have a squad size o for each game a team shall hav of 7 players and 5 replacements Standings Feams earn 3 pts for a win, 2 for I bonus point for 5 scoring tries	fed. f 16 players. e a roster s (12). er a tie and s or more and bints or less.
MEN'S COLLEGIATE RUGBY SEX Games Games will be two halves of 7 minutes each; I minute for halftime; Dvertime only to be used in memifinal or final if teams are to eams may have a squad size of for each game a team shall have of 7 players and 5 replacements standings Teams earn 3 pts for a win, 2 for I bonus point for 5 scoring tries I bonus point if a loss is by 7 point the event of a tie in the pool	fed. f 16 players. e a roster s (12). er a tie and s or more and bints or less.
MEN'S COLLEGIATE RUGBY SEX Games Games will be two halves of 7 minutes each; I minute for halftime; Overtime only to be used in memifinal or final if teams are to eams may have a squad size of or each game a team shall have of 7 players and 5 replacements standings Teams earn 3 pts for a win, 2 for I bonus point for 5 scoring tries I bonus point if a loss is by 7 poin the event of a tie in the pool ie-breakers are:	ied. f 16 players. ee a roster s (12). er a tie and s or more and bints or less. standings the
MEN'S COLLEGIATE RUGBY SEX Games Games will be two halves of 7 minutes each; I minute for halftime; Dvertime only to be used in memifinal or final if teams are to eams may have a squad size of for each game a team shall have of 7 players and 5 replacements standings Teams earn 3 pts for a win, 2 for I bonus point for 5 scoring tries I bonus point if a loss is by 7 poin the event of a tie in the pool ie-breakers are: I. Head-to-head result between	ied. f 16 players. e a roster s (12). or a tie and s or more and bints or less. standings the
MEN'S COLLEGIATE RUGBY SEX Games Games will be two halves of 7 minutes each; I minute for halftime; Divertime only to be used in Gemifinal or final if teams are to Feams may have a squad size of For each game a team shall have of 7 players and 5 replacements Gams earn 3 pts for a win, 2 for a bonus point for 5 scoring tries I bonus point for 5 scoring tries I bonus point if a loss is by 7 point he event of a tie in the pool ie-breakers are: I. Head-to-head result between I best points differential (lowe	ied. f 16 players. e a roster s (12). or a tie and s or more and bints or less. standings the in tied teams; r number
MEN'S COLLEGIATE RUGBY SEX Games Games will be two halves of 7 minutes each; I minute for halftime; Dvertime only to be used in semifinal or final if teams are tifeams may have a squad size of or each game a team shall have of 7 players and 5 replacements Standings Teams earn 3 pts for a win, 2 for a bonus point for 5 scoring tries I bonus point if a loss is by 7 point the event of a tie in the pool ie-breakers are: I. Head-to-head result betweer I. Best points differential (lower i.e. pts scored minus pts conditions).	ied. f 16 players. e a roster s (12). or a tie and s or more and bints or less. standings the in tied teams; r number
MEN'S COLLEGIATE RUGBY SEX Games Games will be two halves of 7 minutes each; I minute for halftime; Divertime only to be used in Gemifinal or final if teams are to Feams may have a squad size of For each game a team shall have of 7 players and 5 replacements Gams earn 3 pts for a win, 2 for a bonus point for 5 scoring tries I bonus point for 5 scoring tries I bonus point if a loss is by 7 point he event of a tie in the pool ie-breakers are: I. Head-to-head result between I best points differential (lowe	ied. f 16 players. e a roster s (12). or a tie and s or more and bints or less. standings the in tied teams; r number